





Activity Report
on
"3-Days hands-on workshop
on
Internet of Things"

from

29/12/22 to 31/12/22

Resource Person/s
Mr. Harish N, сто
Mr. Mahesh Deginal, MD
Karunadu Technologies Private Limited
Bengaluru

**Event coordinators** 

Dr. Kavitha K J, Associate Professor

Checked by

Dr. Sprikkumen BEMICS
Death Action Of Technology
DAVANGERE-577006.

Approved by
Y Vijaya Kumar

Dr. Y Vijaya Kumar Principal Verified By

Head of the Department

Checked by

Dr. Praveen J IOAC Director Eng.

GM Institute of Technology
Davangere - 577 006.



# Report of 3-Days hands-on workshop on "Internet of Things" Dream to the power of infinity

the Department of Electronics & Communication Engineering, GM Institute of Echnology, Davangere organized "3-Days hands-on Workshop on "INTERNET OF HINGS" during 29/12/2022 to 31/12/2022 in association with Karunadu echnologies Private Limited, Bengaluru.

## orkshop Background Information:

trenched with ethical values. The department is persistently dedicated to provide a chnical knowledge with high employability skills to the students. To fulfill the gap tween industry and academia and meet our commitments, the department has anned in a pipe line of programs such as STTPs, Workshops, Webinars, remote hand a sessions in collaboration with Industries.

The department of ECE has identified recent key areas based on current market ends in the core field such as embedded system, Networking, VLSI and IOT for the adents to look into in terms of future-proofing.

In the list of many more to come with one such effort, the department has pulled resources for three-day hands on workshop on Internet of Things.

Today, Internet application development demand is very high. So IoT is a ajor technology by which we can produce various useful internet applications.

Basically, IoT is a network in which all physical objects are connected to the ternet through network devices or routers and exchange data. IoT allows objects to be





ntrolled remotely across existing network infrastructure. IoT is a very good and elligent technique which reduces human effort as well as easy access to physical vices. This technique also has autonomous control feature by which any device can ntrol without any human interaction.

"Things" in the IoT sense, is the mixture of hardware, software, data, and rvices. "Things" can refer to a wide variety of devices such as DNA analysis devices for vironmental monitoring, electric clamps in coastal waters, Arduino chips in home tomation and many others. These devices gather useful data with the help of rious existing technologies and share that data between other devices. Examples clude Home Automation System which uses Wi-Fi or Bluetooth for exchange data ween various devices of home.

#### orkshop Objective:

- e workshop has been designed with the following objective:
- 1. Learn the concept and architecture of IoT
- 2. Understanding IoT components
- 3. IoT related protocols
- 4. Wireless technologies used in IoT enabled systems
- 5. Explanation on IoT domain related to Hardware, Sensors and connectivity protocols.
- 6. Walking through various connectivity methodologies.
- 7. Importance of various IoT cloud platforms.
- 8. Creating social awareness with demonstrating various real-time applications



#### ummary of Workshop:

ne workshop was inaugurated on 29th December 2022 at 9:00AM. The resource ersons, Mr. Harish. N, CTO, and Mr. Mahesh Deginal, Managing Director, arunadu Technologies Private Limited, Bengaluru, Dr. Y Vijaya Kumar, Principal, MIT, Dr. Praveen J, HOD, ECE Department, Prof. Tejasvi Kattimani, Training and acement Officer, the Event Coordinators Dr. Kavitha K J and Prof. Suprith P G, culties and registered students of workshop were present in the function.

ne Principal and HOD addressed all the students and informed to benefit from the orkshop and use in real time applications.

total of **57 students from 5th semester B section** registered and participated in the orkshop.

#### opics covered in this Workshop:

#### ay 1

- 1. Introduction to Embedded System
- 2. Introduction to 8051 family
- 3. Arduino programming
- 4. Interfacing of seven segment Display with Arduino
- 5. Interfacing of sensors like LDR with Arduino

#### 1y 2

- 1. Introduction to IOT
- 2. Introduction to Rajberry pi
- 3. Rajberry pi Board Explanation
- 4. Formatting SD card and Installing operating System
- 5. Controlling of GPIO Pins and Control LEDs with buttons on GPIO Pins



#### ay 3

- 1. Interfacing of Sensors(ultrasonic and Humidity Sensors) with Rajberry pi
- 2. Interfacing of wire and wireless connectivity (RFID, Bluetooth, Humidity Sensors) with Rajberry Pi
- 3. Mini Project

## kills Gained:

- > Current scenario/job opportunities of embedded industries.
- > Understanding the skill set required in a new employee in embedded industry.
- > Understanding the robotics future and scope Understanding the different microcontroller available in the industry & their use.

### utcomes of attending the workshop:

- > What "the Internet of Things" means and how it relates to Cloud computing concepts
- > How open platforms allow you to store your sensor data in the Cloud
- > The basic usage of the Arduino environment for creating your own embedded projects at low cost
- How to connect your Arduino with your Android phone.

















